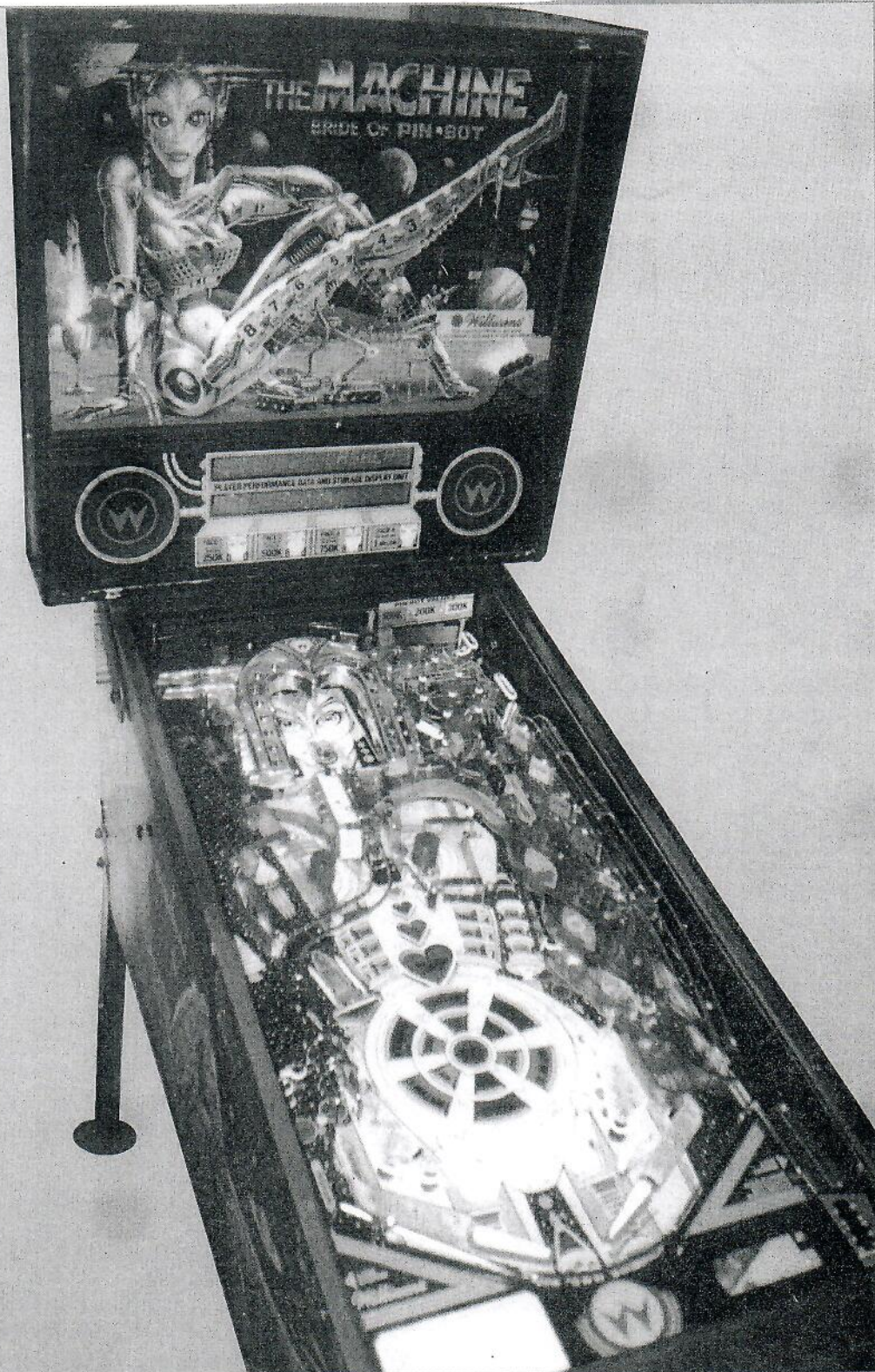


# PINBALL

The Journal of the Pinball Owners' Association

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# PLAYER

## CONVENTION 2000 REPORT & FEEDBACK

PINBALL KEITH HARING

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A unique game described and built by JEAN MICHEL GERIMONT

## INTRODUCTION

We received the letter below from Belgian member Jean Michel Gerimont and also the accompanying pictures. They are reproduced here as a possible source of inspiration to anyone contemplating converting an existing design or building a pinball machine from scratch. With the recent demise of Williams Bally, it is my guess that projects of this type may become quite popular over the coming months. We would be interested to hear from anyone else who has undertaken similar work. (At the moment, I know of at least three other such projects either completed or in progress. Maybe, we will see the results in future magazines.)

In his letter, Jean Michel asks us to identify the source machine for the project. Looking at the colour pictures in front of me, it is quite easy. I don't know if it will be so easy from the black and white images when they appear in the magazine. The POA will put up a prize for the first correct entry drawn from all those giving the right answer. Send entries to our usual address. Now, over to Jean Michel.....

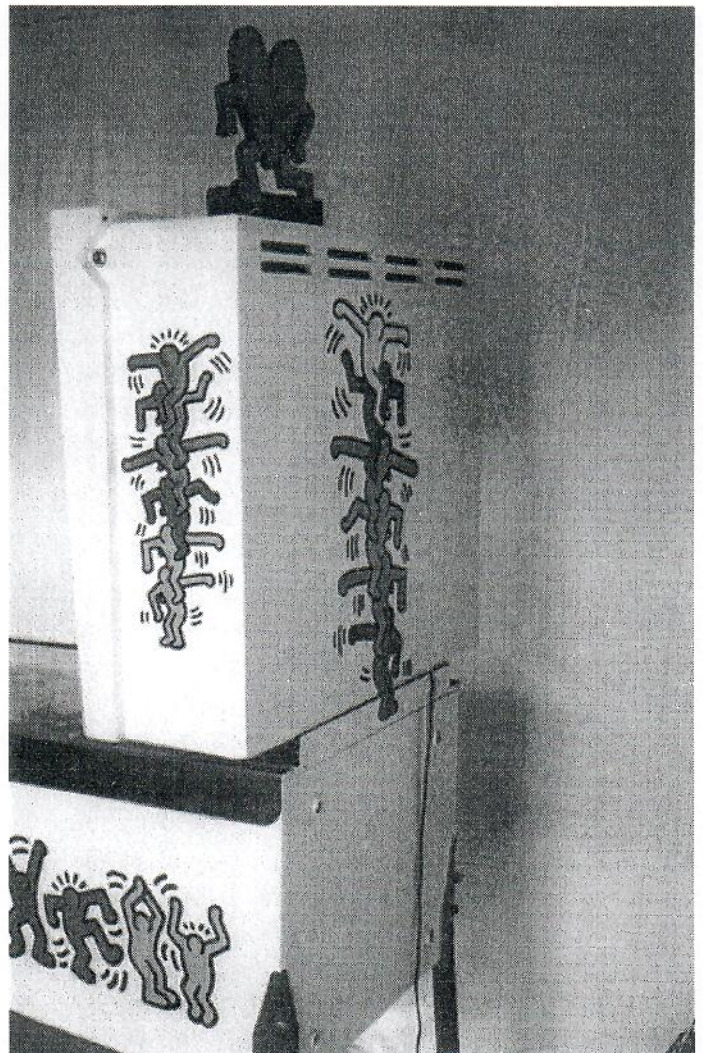
## PINBALL KEITH HARING

I am a member of your club since 1990. I have just finished making a pinball machine related to characters created by the American artist, Keith Haring. The machine is an old electronic game; maybe you would like to try to identify the identity of the original machine. The only changes that have been made to the game are with regard to the artwork. The original program and game layout remain original.

I started this work in July 1997. I took quite a long time and hesitated before choosing the backglass artwork. For me, it is the hardest part to design and to produce, so I really admire the work of the professionals.

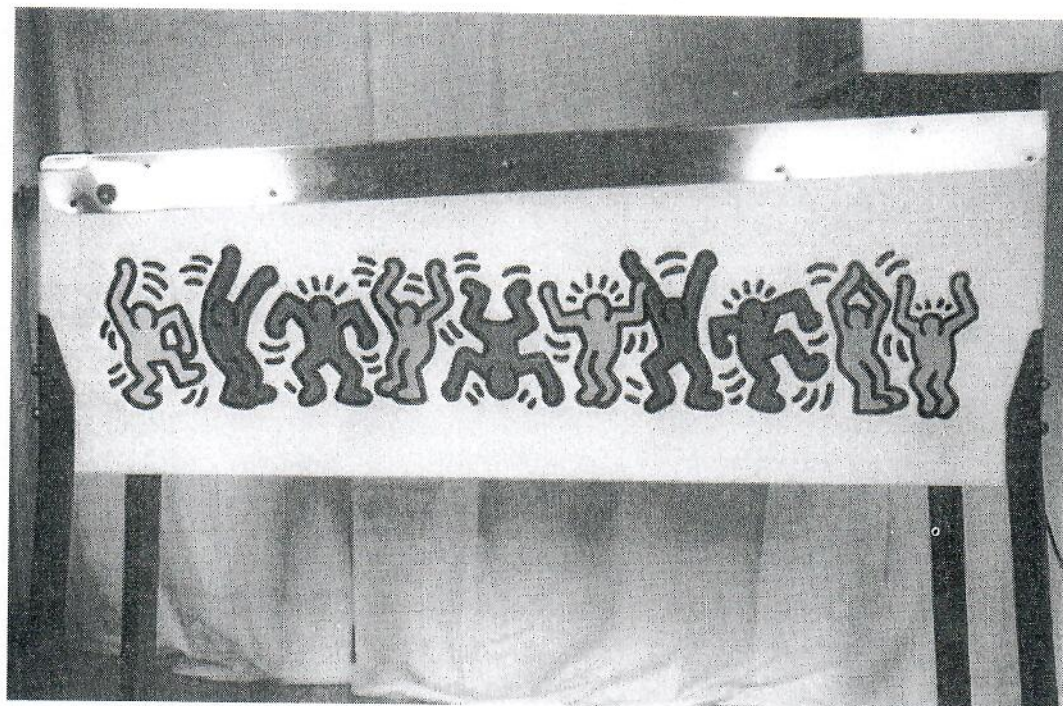
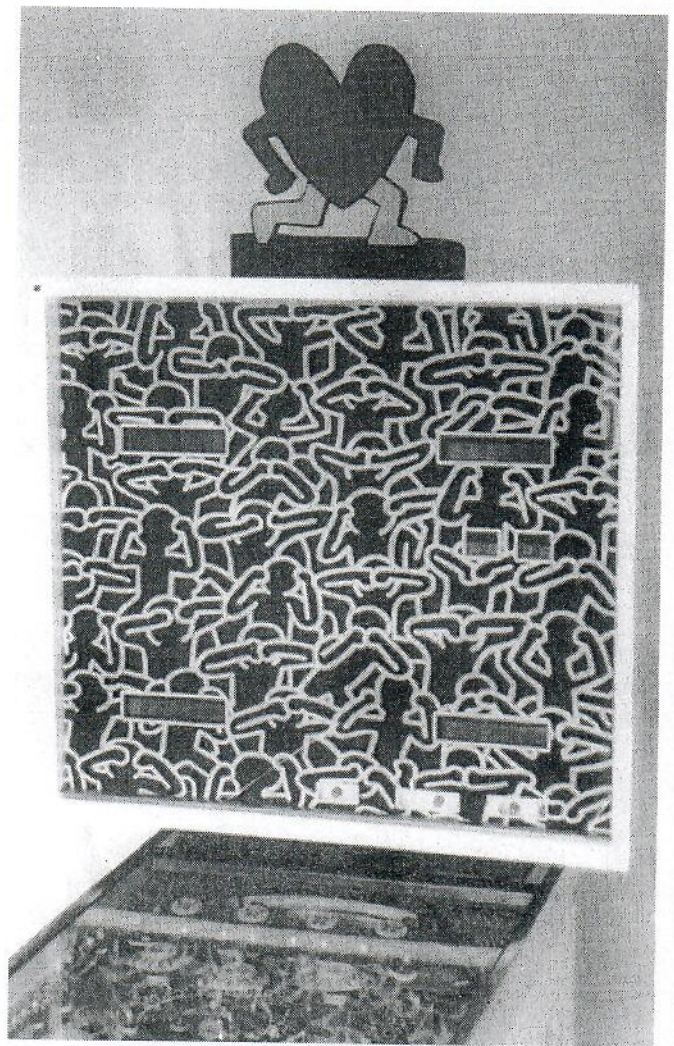
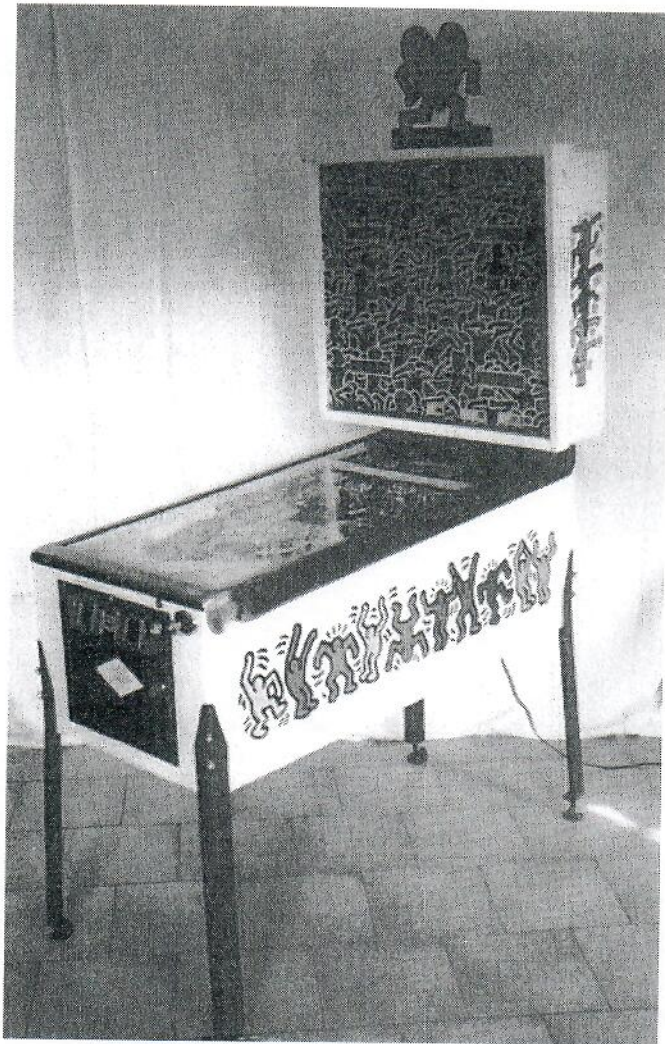
On my pinball I wanted a very simple style of artwork, some might say minimalist. All of the pictures are derived from the work of Keith Haring. They have been designed, scanned and cropped with the help of a computer. All the characters are made from vinyl stickers. The playfield has been covered with a transparent plastic, "hot pasted". This was a difficult phase of the project. Even if I made trial pieces, the vinyl pieces could still melt.

I have some other projects in the pipe line. Some of them may be made in collaboration with artists.



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